### **Type-based Analysis of Road Networks**

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## Happy Teachers Day





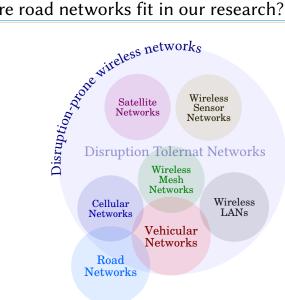
Dr. S. Radhakrishnan (1888–1975)

"True teachers are those who help us think for ourselves."

"A life of joy and happiness is possible only on the basis of knowledge and science"

## Where road networks fit in our research?





## Outline



#### 1 Road networks

- 2 Analysis of road networks
- 3 What are road-types?

#### 4 Type-based analysis

- Primal graph model
- Metrics for type-based analysis analysis

#### 5 Conclusions

### Road networks



- Important component in the development of any nation
- History traces their roots to the human civilization
- Primary platform of transportation and logistics over the land
- Dominate over other types of transportation modes
- Study on road network can characterize nature of human evolution



Figure 1: Ancient road networks in the world.

<sup>1</sup> The Lower Town. [Accessed 17-November-2015]. URL: http://www.ancientindia.co.uk/indus/explore/town\_b1.html

<sup>2</sup>David Rumsey Map Collection. [Accessed 17-November-2015]. URL:

http://www.davidrumsey.com/blog/categories/recent-additions?blog\_full\_view=1

<sup>3</sup>Silk Road. [Accessed 17-November-2015]. URL: http://www.theorientalcaravan.com/images/silk\_road/mapasia.jpg

## Road networks of present era



Either self-evolved or planned in nature

#### Self-evolved networks

- Characterized by natural evolution of human mobility
- Feature of developing and least developed countries
- Ex. India, European cities, and Brazil

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- Characterized by efficient planning before construction
- Nature of developed countries
- Ex. cities in USA, Japan, and Chandigarh in India

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#### Planned networks

- Characterized by efficient planning before construction
- Nature of developed countries
- Ex. cities in USA, Japan, and Chandigarh in India
- Crucial in the development of intelligent transportation systems
- Should adapt modern technological requirement such as smart and green cities

ROAD NETWORKS

Evolution

#### Example cities from India, Europe, and USA

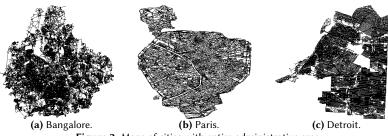


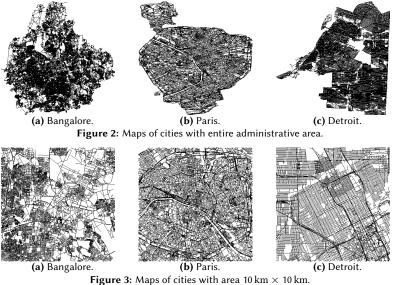
Figure 2: Maps of cities with entire administrative area.

ROAD NETWORKS Evolution

#### \_\_\_\_\_

#### Example cities from India, Europe, and USA





## Why analyze road networks?



Find out the reasons for the existing problems.

<sup>&</sup>lt;sup>4</sup>Vipin Jain, Ashlesh Sharma, and Lakshminarayanan Subramanian. "Road traffic congestion in the developing world". In: Proceedings of the 2nd ACM Symposium on Computing for Development. 2012, pp. 1–10.

<sup>&</sup>lt;sup>5</sup> Jerome Buhl et al. "Topological patterns in street networks of self-organized urban settlements". In: The European Physical Journal B-Condensed Matter and Complex Systems 49.4 (2006), pp. 513–522.

<sup>&</sup>lt;sup>6</sup>Sergio Porta, Paolo Crucitti, and Vito Latora. "The network analysis of urban streets: A primal approach". In: Environment and Planning B: Planning and Design 33.5 (2006), pp. 705–725. DOI: 10.1068/b32045.



#### Find out the reasons for the existing problems.

#### Existing problems include<sup>4</sup>

- Unplanned nature of cities
- Traffic congestion
- Inefficient traffic patterns
- More travel time
- Absence of efficient alternate paths

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#### Find out the reasons for the existing problems.

#### Existing problems include<sup>4</sup>

- Unplanned nature of cities
- Traffic congestion
- Inefficient traffic patterns
- More travel time
- Absence of efficient alternate paths
- City road networks are analyzed using
  - Structural properties of road-networks<sup>5</sup>
  - Complex networks<sup>6</sup>
  - Geographical properties
  - Vehicle traffic characteristics

<sup>&</sup>lt;sup>4</sup>Vipin Jain, Ashlesh Sharma, and Lakshminarayanan Subramanian. "Road traffic congestion in the developing world". In: Proceedings of the 2nd ACM Symposium on Computing for Development. 2012, pp. 1–10.

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ANALYSIS OF ROAD NETWORKS Problems

## Congestion and inefficient driving patterns





Figure 4: Inefficient driving behavior in Xi'an, China<sup>7</sup>.

<sup>&</sup>lt;sup>7</sup> Can public transport investment really fix traffic congestion? - CityMetric. https://www.citymetric.com/transport/can-public-transport-investment-really-fix-traffic-congestion-1870. (Accessed on 09/03/2020).

Problems ANALYSIS OF ROAD NETWORKS

## Real-world road traffic: Some expressions

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Angry young woman stuck in a...







#### TYPE ANALYSIS OF ROAD NETWORKS

#### 5<sup>th</sup> September, 2020 10/34



See more

ANALYSIS OF ROAD NETWORKS Problems

#### Is road-type a reason?





#### Do people like to complain about the narrow roads in your country?

"For sure. People complain all the time. The roads, especially in the older parts of big cities are often extremely congested. But, in my opinion, people make the situation much worse by not following the traffic rules, which cause even more traffic jams. They think that they have the right to go through a red light or drive the wrong way down the road, which makes the situation worse for everyone. I don't know why. I guess they must think they're very important."

#### Figure 5: Article on the influence of narrow roads<sup>8</sup>.

<sup>&</sup>lt;sup>8</sup> Traffic Congestion – IELTS UNLOCKED. https://ieltsunlocked.wordpress.com/tag/traffic-congestion/. (Accessed on 09/03/2020).



## Type-based Analysis of Road Networks

### Road-types



- Attributes indicating the quality of roads
- Determinants of road quality in terms of
  - Width of the road
  - Number of lanes
  - Maximum allowed speed limit
  - Paving
- Examples of road-types: *Motorways, trunk roads, primary roads, residential roads,* and *footways.*



(a) Motorway.



(b) Primary.
 (c) Residential.
 Figure 6: Example road-types<sup>9</sup>





(d) Foot/cycleway.

- Important factor in users' <u>path selection</u> for a journey
- Influence journey comfort and travel time

<sup>9</sup> Key:highway - OpenStreetMap Wiki. https://wiki.openstreetmap.org/wiki/Key:highway. (Accessed on 09/03/2020).

## Classification of road-types

- Made use of OpenStreetMap highway classification scheme<sup>10</sup>
- We consolidate and classify road-types into 12.
  - **Type 1** represents the highest quality road types
  - **Type 12** represents the least quality road types

Road-type value	Road-type(s) specified in OpenStreetMap
1	Motorway, motorway_link
2	Trunk, trunk_link
3	Primary, primary_link
4	Secondary, secondary_link
5	Tertiary, tertiary_link
6	Unclassified
7	Residential/business
8	Service
9	Living_street
10	Pedestrian
11	Cycleway
12	Track, footway, bridleway, steps, path

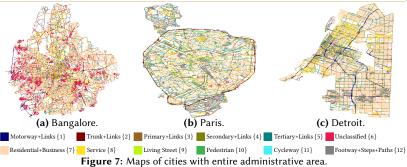
#### Table 1: Road-type classification.

<sup>10</sup> Key:highway - OpenStreetMap Wiki. https://wiki.openstreetmap.org/wiki/Key:highway. (Accessed on 09/03/2020).



## Example cities from India, Europe, and USA

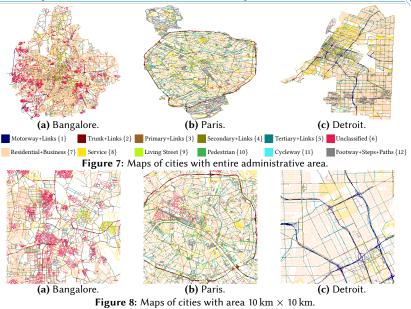




WHAT ARE ROAD-TYPES? Definition

#### Example cities from India, Europe, and USA





#### Road network model

We consider road network as a graph G = (V, E)

- *V*: Set of junctions (vertices/nodes), N = |V|
- E: Set of roads (edges/links) connecting two adjacent junctions, M = |E|

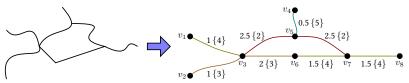


Figure 9: Road and its corresponding graph.

 $V = \{v_1, v_2, v_3, v_4, v_5, v_6, v_7, v_8\}$ 

 $E = \{ (v_1, v_3), (v_2, v_3), (v_3, v_5), (v_3, v_6), (v_4, v_5), (v_5, v_7), (v_6, v_7), (v_7, v_8) \}$ 

Each edge  $(u, v) \in E$  is associated with two attributes

- $l_{u,v}$ : Length of the road connecting the junctions,  $l_{u,v} \in \mathbb{R}^+$
- $t_{u,v}$ : Type of the road,  $t_{u,v} \in \{1, 2, ..., 12\}$

#### Known as primal graph approach<sup>11</sup>

<sup>&</sup>lt;sup>11</sup>Sergio Porta, Paolo Crucitti, and Vito Latora. "The network analysis of urban streets: A primal approach". In: Environment and Planning B: Planning and Design 33.5 (2006), pp. 705–725. DOI: 10.1068/b32045.

## Link-type proportion ( $\mathcal{P}_i$ )

Represents the proportion of each road-type in the network

$$\mathcal{P}_i = rac{\ell_i}{M} imes 100$$

- *ℓ<sub>i</sub>*: Number of links of type *i*
- M: Number of edges

$$v_{1} \underbrace{1 \{4\}}_{v_{3}} \underbrace{2.5 \{2\}}_{v_{3}} \underbrace{2.5 \{2\}}_{v_{6}} \underbrace{2.5 \{2\}}_{v_{7}} \underbrace{2.5 \{2\}}_{v_{3}} \underbrace{2.5 \{2\}}_{v_{3}} \underbrace{2.5 \{2\}}_{v_{6}} \underbrace{1.5 \{4\}}_{v_{7}} \underbrace{1.5 \{4\}}_{v_{8}} \underbrace{2.5 \{2\}}_{v_{8}} \underbrace{1 \{3\}}_{v_{1}} \underbrace{2.5 \{2\}}_{v_{1}} \underbrace{2.5 \{2\}}_{v_{1}} \underbrace{2.5 \{2\}}_{v_{1}} \underbrace{2.5 \{2\}}_{v_{2}} \underbrace{2.5 \{2\}}_{v_{2}} \underbrace{2.5 \{2\}}_{v_{3}} \underbrace{2.5 \{2\}$$

$$\mathcal{P}_2 = \mathcal{P}_3 = \frac{2}{8} \times 100 = 25$$
  $\mathcal{P}_4 = \frac{3}{8} \times 100 = 37.5$   $\mathcal{P}_5 = \frac{1}{8} \times 100 = 12.5$ 



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- *M*: Number of edges

$$v_{1} \bullet 1 \{4\} = 2.5 \{2\} = v_{5} \bullet 0.5 \{5\} = 2.5 \{2\} = v_{7} \bullet 1 \{4\} = v_{3} = 2 \{3\} = v_{6} \bullet 1.5 \{4\} = v_{7} \bullet 1.5 \{4\} = v_{8} = 0.5 \{4\} = v_{7} \bullet 1.5 \{4\} = v_{8} = 0.5 \{1, 1, 2\} = 0.5 \{1, 2\} = 0.5 \{2\} =$$

$$\mathcal{P}_2 = \mathcal{P}_3 = \frac{2}{8} \times 100 = 25$$
  $\mathcal{P}_4 = \frac{3}{8} \times 100 = 37.5$   $\mathcal{P}_5 = \frac{1}{8} \times 100 = 12.5$ 

#### Indicates the availability of road-type *i* in the network



## Link-type distribution ( $\varphi_i$ )

Measures the contribution of road-type in the shortest paths

$$\tau_{3}^{G}(v_{1}, v_{8}) = \frac{1}{4} \times 100 = 25$$

$$\tau_{4}^{V_{1}} = \frac{1}{4} \times 100 = 25$$

$$\tau_{4}^{V_{1}} = \frac{1}{4} \times 100 = 25$$

$$\tau_{4}^{V_{1}} = \frac{1}{4} \times 100 = 75$$

Link-type distribution  $\varphi_i$  of road-type *i* is computed **over all-pair shortest paths** 

$$\varphi_i = \frac{\sum_{u,v,u\neq v} \tau_i^G(u,v)}{N(N-1)}$$

Indicates the requirement of road-type *i* in terms of shortest path traffic





 Ideal shortest path is not feasible always if the path contains a low quality road



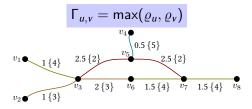
Figure 10: Infeasibility of shortest path.

#### User has preference/demand toward specific road-types

We define the link-type demand  $\rho_u$  at junction u as

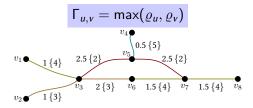
$$\varrho_u = \min(t_{u,w} \mid u, w \in V \land (u,w) \in E)$$

The demand  $\Gamma_{u,v}$  for a journey from node u to node v





The demand  $\Gamma_{u,v}$  for a journey from node u to node v

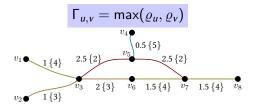


Assume a journey from  $v_2$  to  $v_7$ ,  $\rho_{v_2} = 3$ ,  $\rho_{v_7} = 2$ 

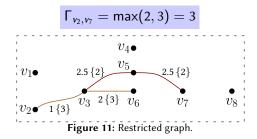
$$\Gamma_{v_2,v_7} = \max(2,3) = 3$$



The demand  $\Gamma_{u,v}$  for a journey from node u to node v



Assume a journey from  $v_2$  to  $v_7$ ,  $\rho_{v_2} = 3$ ,  $\rho_{v_7} = 2$ 





We define **Preference Graph**  $G_n = (V, E_n)$  as

$$\mathsf{E}_n = \{(u,v) | (u,v) \in E \land t_{u,v} \leq n\}$$

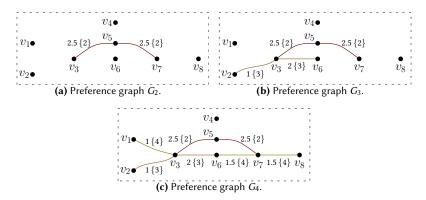


Figure 12: Preference graphs derived from the example network for different link-type demands.



Link-type demand measures the distribution of road-types in shortest path on the **preference graphs**.

$$\chi_i = \frac{\sum_{\substack{u,v \in V, u \neq v, \mathbb{P}^{G_n}_{u,v} \neq \varnothing}} \tau_i^{G_n}(u,v)}{\|\{(u,v) \mid u, v \in V \land \mathbb{P}^{G_n}_{u,v} \neq \varnothing\|}$$

$$\blacksquare n = \Gamma_{u,v}$$

- $\tau_i^{G_n}(u, v)$ : Contribution of type *i* in the shortest path from node *u* to *v* in  $G_n$
- $\mathbb{P}_{u,v}^{G_n}$ : Shortest path from node *u* to *v* in  $G_n$

Indicates the requirement of road-type *i* in terms of user demand.

More realistic measure to analyze road networks

Link-type index 
$$(\mathcal{S}_i^{\chi})$$

#### Primary question

Whether there exists sufficient road-types to meet the user demand?

Measures the **mismatch** between link-type proportion  $\mathcal{P}_i$  and link-type demand  $\chi_i$ .

$$S_i^{\chi} = rac{i}{T} (\mathcal{P}_i - \chi_i)$$

Shows how much better the road network in terms of shortest-path based traffic considering user demand.

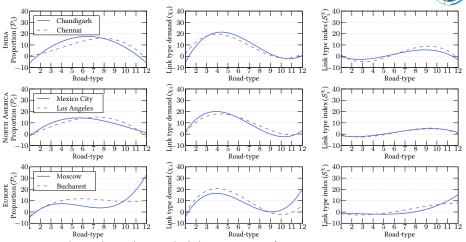
#### S $_{i}^{\varphi} \geq 0$ : Link-type surplus

Indicates existence of sufficient road-types to meet the user demand.

#### S $_i^{\varphi} < 0$ : Link-type deficit

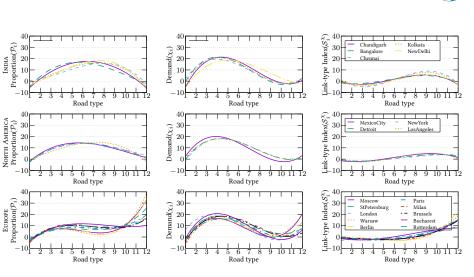
Indicates deficiency of roads of type *i* to handle the traffic due to shortest paths based on user demand.

### Proportion vs. Demand vs. Index



- Indian and USA share similar behavior in terms of proportion
- Europe shows more affinity toward footways
- Indian cities provide high deficits for more demanded types and surplus for less demanded types

#### Proportion vs. Demand vs. Index



## Preference cost ( $\Delta_G$ )

The additional cost (in terms of distance) incurred by user by choosing high quality road-types.





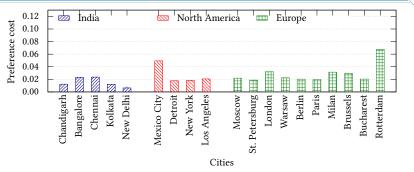
Figure 13: User's preference of high quality road-types.

The preference cost for traveling from node *u* to *v* is  $\delta_{u,v} = \frac{d^{C_n}(u,v) - d^{C}(u,v)}{d^{C}(u,v)}$ 

Preference cost  $\Delta_G$  for the graph *G* can be computed as

$$\Delta_G = rac{\displaystyle \sum_{u,v \in V, u 
eq v, \mathbb{P}^{G_n}_{u,v} 
eq arnothing} \delta_{u,v}}{\|\{(u,v) \mid u,v \in V \wedge \mathbb{P}^{G_n}_{u,v} 
eq arnothing \|}.$$

## Preference cost



- Lower the preference cost, more efficient the road network will be
- New Delhi being the least among the 57 cities studied
- USA keeps the preference cost  $\Delta_G \leq 0.02$
- European cities keep  $0.02 \le \Delta_G \le 0.03$

Preference cost is an important metric for planning and designing future **green cities**.

Type closeness (
$$\Omega_G^i$$
)



Measures how much each junction is closer to the preferred road-type Users search for the nearest best quality road before the journey starts

Type closeness of a junction *u* toward road-type *i* is defined as

$$\omega_u^i = \min(d^{G_{\varrho_u}}(u, v) \mid \forall v, w \in V \land t_{v, w} = i)$$

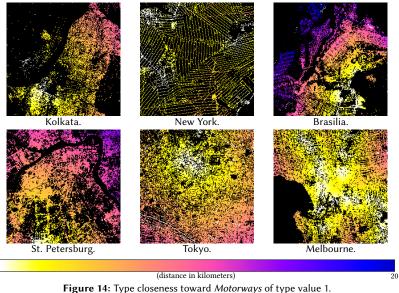
The type closeness of the city graph toward a road-type *i* 

$$\Omega_G^i = \frac{\sum_{u \in V, \varrho_u > i} \omega_u^i}{\|\{u \mid \varrho_u > i\}\|}.$$

Important metric while constructing and positioning new high quality roads in an existing road network.

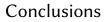
### Type closeness of example cities







- Whether sufficient road-types are available to meet our demand?
  - No. Deficits exist in higher demanded road-types.
- 2 How cities in India are different from cities of USA and Europe?
  - India is similar to USA in terms of link-type proportion and demand.
  - India exhibits different behavior with Europe in P<sub>i</sub> and S<sup>x</sup><sub>i</sub>.
- 3 What are the reasons for congestion in terms of road-types?
  - High demanded road-types are served with type deficits.
- 4 Whether we need to consider the road-types in the design of future cities?
  - Yes, preference cost and type closeness offer suitable candidate metrics for designing smart and green cities.





- **1** Road-types play a crucial role in our path selection for any journey
- 2 Analyzed road networks through the lens of road-types using five metrics
- **3** Type analysis shows the degree of insufficiency of road-types in Indian cities resulting in problems such as congestion
- Quantified the additional cost due to high quality path selection, an important factor in designing green cities
- 5 Effort for reaching preferred road-type is captured using type-closeness
- 6 Analysis can be extended by including vehicle traffic characteristics and nature of hotspots within the city

CONCLUSIONS

#### **Reference** materials

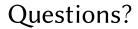




Figure 15: Locations of 57 cities considered for our analysis.

- Sarath Babu and B. S. Manoj, "Toward a type-based analysis of road networks," in *ACM Transactions on Spatial Algorithms and Systems*, August 2020, vol. 6, no. 4, ISSN 2374-0353.
- Sarath Babu and B. S. Manoj, "On the topology of Indian and Western road networks," in 2016 8th International Conference on Communication Systems and Networks (COMSNETS), January 2016, pp. 1-6.





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# Thank you.